Wii U™
IMPORTANT INFORMATION

Please save this booklet for future reference.

If this product is to be used by children, this booklet should be read and explained to them by an adult.

NINTENDO AUSTRALIA PTY.LTD.
Scoresby Industrial Park, 804 Stud Road, Scoresby Victoria 3179 Australia
www.nintendo.com.au
support.nintendo.com

MCA-WUP-S-AUS-C5

Important Health and Safety Information (Please read)

IMPORTANT: Please read this Important Information booklet and accompanying Operations Manual before use, paying careful attention to the health and safety information in both documents. Please also make sure you have read the health and safety information in the Health and Safety Information application on the Wii U Menu once the console has been set up.

⚠ WARNING – SEIZURES

Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.

Anyone who has ever experienced seizures, loss of awareness or any other symptom linked to an epileptic condition should consult a doctor before playing video games.

Parents or legal guardians should monitor children when they play video games. Stop play and consult a doctor if you or your child have any unusual symptoms, such as: **convulsions**, **eye or muscle twitching**, **loss of awareness**, **altered vision**, **involuntary movements**, **disorientation**.

To reduce the probability of a seizure when playing video games:

- Sit or stand as far from the screen as possible.
- Play video games on the smallest available television screen.
- Do not play if you are tired or need sleep.
- Play in a well-lit room.
- Take a break of 10 to 15 minutes every hour.

⚠ WARNING – REPETITIVE MOTION INJURIES AND EYESTRAIN

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to help avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents or legal guardians should monitor their children to ensure appropriate playing time.
- Take a break of 10 to 15 minutes every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as **tingling**, **numbness**, **burning** or **stiffness**, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ WARNING – PREGNANCY AND MEDICAL CONDITIONS

Consult your doctor before playing Wii U games that may require physical activity if:

- You are pregnant
- You suffer from heart, respiratory, back, joint or orthopaedic problems
- You have high blood pressure
- Your doctor has instructed you to restrict your physical activity
- You have any other medical condition that may be aggravated by physical activity

Persons receiving treatment for an injury or disorder involving the fingers, hands or arms should NOT use the rumble function of any accessories.

⚠ CAUTION – MOTION SICKNESS

Playing video games can cause motion sickness in some players. Stop playing immediately if you experience **dizziness**, **nausea**, **fatigue**, **motion sickness** or **similar symptoms**, or if you experience discomfort in your eyes, hands or arms or otherwise feel unwell at any time during game play. Do not drive or engage in other physical activity until you feel better.

⚠ WARNING – ELECTRICAL SAFETY

To avoid risk of overheating, fire, battery leakage, explosion, electric shock, injury, deformation and / or malfunction:

- Do not use the Wii U console during a lightning storm.
- Do not disassemble, make alterations, or try to repair the console or AC adapter.
- Do not expose the AC adapter to severe shock.
- Do not step on, forcefully bend or pull on the cables of the console or AC adapter. When unplugging the AC adapter, turn off the console first and pull on the plug rather than the cable.
- Do not use damaged devices. The AC adapter should be regularly examined for damage to its cord, plug enclosure and other parts. In case of damage please contact Nintendo Customer Service for information about purchasing possible replacement parts. In order to avoid any potential hazards, do not attempt to repair the adapter yourself.
- If the touch screen is damaged, do not touch any liquid that may leak from it.
- Do not allow liquids or foreign substances to enter the console or AC adapter. In the event liquid (e.g. water, juice, oil or pet urine) or foreign substances enter the console or AC adapter, immediately stop using the console, turn the power off, remove the AC adapter from the electrical outlet and contact Nintendo Customer Service for advice on how to proceed.
- Only use AC adapters and batteries that are compatible with your devices. For information on the appropriate AC adapter and battery, please refer to the Wii U Operations Manual or the manual for each accessory.
- Do not touch the terminals of the devices, or the pins on the AC adapter, with your fingers or metal objects.
- Do not touch the console or AC adapter with wet, sweaty or oily hands.
- Use the AC adapter only with Australian/New Zealand mains voltage (230-240V).
- Plug the AC adapter into an easily accessible electrical outlet that is near to the equipment being charged, and always ensure that the pins on the AC adapter are fully inserted into the electrical outlet.
- Do not use voltage transformers intended for use in other countries, or incandescent-specific light dimmers because it may change the power voltage.
- Do not overload the circuit by connecting an excessive amount of equipment to electrical outlet or wiring accessories (e.g. connecting a series of power boards).
- If you hear a strange noise, see smoke, or smell something strange when using the console, immediately turn off the power, disconnect the AC adapter from the electrical outlet, and contact Nintendo Customer Service.

Positioning your console

- Do not use or store the Wii U console or AC adapter in a high temperature or humid environment, such as:
  - Areas exposed to direct sunlight
  - Near a heat source, such as a stove or heater
  - On top of a thermal or deep-piled carpet
  - On top of audiovisual equipment
  - Areas without ventilation, such as in a vehicle during the summer
- Do not use or store the Wii U console or AC adapter in places with high levels of dust, fumes or tobacco smoke. If dust or other foreign material forms on the terminals or connectors of the devices or AC adapter, remove it using a vacuum cleaner, dry cloth or other appropriate product.
- Do not place the Sensor Bar over a vent on your television.
- The AC adapter is for indoor use only.

⚠ CAUTION – ELECTRICAL SAFETY

- Do not expose the console to severe shock.
- Do not use excessive force when connecting accessories.
- Do not place magnetic items close to the console.
- Only use compatible accessories. For information on compatible accessories please refer to the Wii U Operations Manual or the Nintendo website.

CAREFUL USAGE – ELECTRICAL SAFETY

Do not use or place the console in places where the temperature can suddenly change and cause condensation, such as in front of air conditioning units. If condensation forms, remove the disc from the console, turn the power off and leave the console in a warm room for a few hours until the water droplets have evaporated.

⚠ WARNING – BATTERIES

Failure to observe the following important safety instructions could result in risk of short-circuit, overheating, battery leakage, fire, explosion or system malfunction:

- Only charge rechargeable batteries as instructed. Refer to the Wii U Operations Manual or the corresponding accessory manual for information on how to charge each battery.
- Use the appropriate battery for each device. For information on compatible batteries, please refer to the Wii U Operations Manual, or the manual of each accessory.
- Do not touch the plus (+) or minus (–) terminals with metal materials.
- Check the correct direction of insertion and insert the batteries correctly.
- Do not throw the battery in a fire or heat it.
- Do not disassemble or make alterations to a battery.
- If any battery fluid leaks from a battery, do not touch it. Carefully wipe the fluid so it does not come into contact with your hands. If any fluid leaks on your hands, wash them thoroughly with water. If leaked battery fluid comes into contact with your eyes, it could lead to impaired vision. Immediately rinse your eyes with plenty of water and consult a doctor.

⚠ WARNING – REPLACEMENT OF BATTERIES

For devices that use dry cell batteries:

- Do not mix old batteries with new batteries.
- Do not mix different brands and types of batteries.
- Do not attempt to charge dry cell batteries.

For devices that use AA rechargeable nickel-hydride batteries:

- Do not mix batteries of different capacities.
- Do not mix different brands and types of batteries.
- Read the batteries' user manual thoroughly and use the batteries as instructed.

Do not use the following:

- Altered batteries or batteries unspecified for use with a product.
- Deformed batteries or batteries with damage on the surface label.
- Leaking batteries.

⚠ WARNING – USE DURING PLAY

To avoid accidents, injury, damage to household goods or malfunction, adhere to the following important warnings during game play:

- Firmly grip the controller during game play and do not let go of it or move it around excessively.
- Be aware that the controller may not feel that hot to touch, but contact with the heated areas for long periods of time may cause skin burns.
- Make sure that you have sufficient space and be careful of your surroundings. You should ensure that there is nothing in your immediate surroundings, and that there is at least 1m between you and the TV screen.
- If using the Wii U GamePad while it is charging, be careful not to pull or entangle the AC adapter cord.
- The stylus should only be used for operating the touch screen.
- Do not scratch or stab the touch screen with your nails or other objects. Use either the included Wii U GamePad stylus (WUP-015), your finger or the item specified by the software.
- Do not expose the touch screen to severe shock.
- Refer to the respective sections in Wii U Operations Manual, Health and Safety Information application on the Wii U Menu and corresponding accessory manual for instructions and warnings specific to individual accessories.

CAUTION: Hold the Wii Remote™ firmly and always wear the wrist strap.

Keep your eyes away from the infrared transceiver.

Looking directly at the infrared transceiver while it is active can lead to impaired vision or other problems.

Do not use excessive volume for headphones.

Using headphones at loud volumes for long periods of time could result in impaired hearing. When using headphones, keep the volume at a level that allows you to hear background sounds. If you notice problems such as fatigue or ringing in the ears, discontinue use. If the symptoms persist, consult a doctor.

Be careful when using controllers with a rumble feature.

- Do not use the rumble feature if you have any illness or disorders related to your fingers, hands or arms. This can aggravate the symptoms.
- Do not use the controller while pressing it on osseous parts of your body such as your head, elbow or knees. Do not press the controller on your face or stomach. Doing so may damage your skin.
- Take a break of five minutes every half hour.
- You can activate / deactivate the rumble feature from the HOME Menu.

⚠ CAUTION – BRIGHTNESS OF TV SCREEN

The brightness of the TV screen differs with each TV but can typically be adjusted. Always play games with the appropriate brightness setting. Excessive brightness or darkness can cause discomfort. If necessary, please refer to the instruction manual of your TV for guidance on how to adjust the brightness of your TV.

⚠ WARNING – HAZARDS TO CHILDREN

- Not suitable for children under 36 months of age.
- Do not place or leave the console or its accessories within easy reach of small children or on an unstable surface.
  - Pulling on the cord can lead to the console falling.
  - Strangulation hazard: The cords of the AC adapters and the HDMI cable can coil around the neck – keep away from small children.
  - Small children may put the stylus or AC adapter cord in their mouths. Some Wii U accessories have small parts that could be swallowed. If a child accidentally swallows a small part, immediately take the child to a doctor.
- Please keep the Wii U console's and Wii U GamePad's original packaging out of the reach of children, as they are required when a product is sent in for repairs. Please immediately dispose of other unwanted packaging after removing the products. Small children may accidentally swallow packing materials or put them over their heads. If a child swallows packing materials, immediately take the child to a doctor.

⚠ WARNING – RADIO FREQUENCY INTERFERENCE

The Wii U console and wireless controllers can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Wii U console or wireless controllers within 25cm (10 inches) of a pacemaker.
- If you have a pacemaker or other implanted medical device, do not use the Wii U console or wireless controllers without first consulting your doctor or the manufacturer of your medical device.
- Do not use wireless communication in areas where it is forbidden or restricted, such as hospitals or aeroplanes. Wireless communication can affect the operation of other electrical devices.

⚠ WARNING – EXPOSURE TO RADIO FREQUENCY RADIATION

To comply with RF exposure compliance requirements, a separation distance of at least 20cm must be maintained between the Wii U console and all persons. This console must not be co-located or operating in conjunction with any other antenna or transmitter.

⚠ CAUTION – LASER DEVICE

The Wii U console is a Class I laser product. Do not attempt to disassemble the Wii U console. Servicing of the product should be carried out by Nintendo Customer Service only.

CAUTION: Making any adjustments to or performing any procedures on the Wii U console that are not detailed in the Wii U Operations Manual may result in hazardous radiation exposure.

Specifications

Laser Type:	Semiconductor laser
Laser wave length:	405 nm, 660 nm
Laser power:	Max. 0.6 mW, 0.9 mW
Numeric aperture:	0.85, 0.6

Radiocommunications Information

The Wii U Console is equipped with a Wi-Fi RF module (802.11) and a Bluetooth transceiver, the radiated power of which complies with the requirements of AS/NZS 4268 as designated in the Radiocommunications (Short Range Devices) Standard for Australia and as required by the Radiocommunications Regulations (General Users Radio Licence for Short Range Devices) Notice for New Zealand.

Other Legal Information

The radio modules incorporated in this product, and the included AC Adapters, are designed for use in Australia and New Zealand and are for indoor use only.

Australian Registered Design: 340567; 340580; 340710; 340712.
New Zealand Registered Designs: 415600; 415601.

Trademarks are property of their respective owners.
Wii U is a trademark of Nintendo.
© 2012 Nintendo Co., Ltd.

Warranty and Contact Information

12 MONTH WARRANTY FOR NINTENDO HARDWARE – AUSTRALIA AND NEW ZEALAND [0714/AUS-D]

MANUFACTURER'S WARRANTY

This warranty applies to Nintendo consoles, including the original built-in software included with the respective Nintendo consoles at the time of purchase (the "**Nintendo Operating Software**") and any controllers included within the console packaging (the "**Nintendo Controllers**"). In this warranty, the Nintendo console, the Nintendo Operating Software and the Nintendo Controllers are referred to together as the "**Product**".

The benefits given by this Warranty are in addition to your other rights and remedies which you may have under the Competition and Consumer Act 2010 (Cth) and/or other applicable laws in relation to the Product.

In Australia, our goods come with guarantees that cannot be excluded under the Australian Consumer Law. You are entitled to a replacement or refund for a major failure and for compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure.

Subject to the terms and exclusions below, Nintendo Australia Pty Limited ("**Nintendo**") warrants to the original consumer purchasing the Product ("**you**") that, for a period of 12 months from the date of the purchase of the Product by you, the Product will be free from defects in materials, workmanship and manufacturing. If, having inspected the Product, Nintendo determines that the warranty claim is valid, Nintendo will (at its sole discretion) either repair or replace the part causing the defect, or replace the relevant element of the Product without charge.

1. EXCLUSIONS

This warranty does not cover:

(a) software (other than the Nintendo Operating Software) or games (whether included with the Product at the time of purchase or not);

(b) accessories, peripherals or other items that are intended for use with the Product but are not manufactured by or for Nintendo (whether included with the Product at the time of purchase or not);

(c) the Product if it was not supplied by Nintendo in either Australia or New Zealand;

(d) the Product if it has been resold, or used for rental or commercial purposes;

(e) defects in the Product that are caused by accidental damage, your and/or any third party's negligence, unreasonable use, modification, use with products not supplied, licensed or authorised for use with the Product by Nintendo (including, but not limited to, non-licensed game enhancements, copier devices, adapters, power supplies or non-licensed accessories), computer viruses or connecting to the internet or other forms of electronic communication, use of the Product otherwise than in accordance with the instructions in the respective Nintendo Operations Manual or any other instructions which Nintendo makes available (the "**Nintendo Documentation**"), or any other cause unrelated to defects in materials, workmanship or manufacturing;

(f) defects in the Product that are caused by the use of faulty, damaged or leaking batteries or battery packs, or any other use of batteries or battery packs not in accordance with the instructions in the respective Nintendo Documentation;

(g) dirty/contaminated electrical contacts;

(h) liquid/moisture damage;

(i) wear and tear;

(j) gradual decrease over time in the capacity and performance of rechargeable batteries and rechargeable battery packs for the Product (including NTR-003, USG-003, TWL-003, UTL-003, CTR-003, SPR-003, KTR-003, and WUP-012) (which, for the avoidance of doubt, will not be deemed to be a defect in materials, workmanship or manufacturing of the Product);

(k) the Product if it has been opened, modified or repaired by you or any other person not authorised by Nintendo, or if the Product has its serial number or compliance label altered, defaced or removed;

(l) loss of any data that has been loaded onto or stored on the Product by any person or company other than Nintendo or its authorised partners;

(m) loss of data or any other content, such as software, as a result of formatting the memory of the Product (or the SD Card or any other external storage device being used with the Product); or

(n) loss of data or any other content as a result of deleting a Nintendo Network ID registered or linked to the Product.

2. HOW TO MAKE A CLAIM

Before returning the Product for assessment, visit our website www.nintendo.com.au for product support and service information, or contact Nintendo Customer Service using the details below:

Nintendo Customer Service

Australia: (03) 9730 9822

New Zealand: 0800 743 056

Hours of operation: 9:00am to 5:00pm Monday to Friday (AEST/AEDT).

Call charges vary. Check with your telecommunications provider.

Email: warrantyadmin@nal.nintendo.com.au

When sending the Product to the Nintendo Service Department, please:

(a) use the original packaging where possible;

(b) do not use excessively oversized packaging;

(c) provide a description of the defect; and

(d) attach a copy of your proof of purchase, ensuring that it indicates the date of purchase of the Product.

Before sending the Product to the Nintendo Service Department, you should remove or delete any private or confidential files or data.

3. LOSS OF DATA

You accept and agree that Nintendo will not be responsible for any loss, deletion or corruption of your files or data that has not been deleted or removed. Nintendo strongly recommends that you make a back up copy of any data that you do not remove or delete. Please note that, depending on the type of repair, data stored in the memory of the Product may be deleted, and you may not be able to read data saved to your SD Card or to any other external storage device, or import it back onto the Product following such repair.

4. REPAIRS NOT COVERED BY THIS WARRANTY OR BY A CONSUMER GUARANTEE

If, after inspecting the Product, Nintendo determines that the defect is not covered by this warranty or by a consumer guarantee under the Australian Consumer Law, or that there is no defect, you will be liable for the cost of assessing the Product which is inclusive of shipping and/or handling costs. Should you wish Nintendo to remedy any defect not covered by this warranty or by a consumer guarantee, the price of such remedy will be quoted to you before any repair or replacement is carried out.

5. NINTENDO OPERATING SOFTWARE

The Nintendo Operating Software may only be used with Nintendo consoles, and may not be used for any other purpose. You must not copy, adapt, reverse-engineer, decompile, disassemble or modify the Nintendo Operating Software other than as expressly permitted by applicable law. Nintendo may use anti-copying or other measures to protect its rights relating to the Nintendo Operating Software.

This Warranty is offered by Nintendo Australia Pty Limited located at 804 Stud Road, Scoresby Victoria 3179 Australia. No other person or organisation is authorised to vary its provisions and conditions.

Notes